



FIG 1

```
IF FPD_flag=TRUE
THEN  IF end_of_frame(P-cell)
      THEN FPD_flag=FALSE
      discard_cell(P_cell)
ELSE   IF PPD_flag=TRUE
      THEN IF end_of_frame(P_cell)
            THEN append_cell(P_cell)
            PPD_flag=FALSE
      ELSE discard_cell(P_cell)
ELSE   decide_cell(P_cell)
```

FIG 2A

```
IF (CLP=0) //comment: unmarked frame
  IF (first cell of frame)
    THEN IF ((Logical queue length>S_PPD_0-MFS)OR
             ((Logical queue length>S_EPD_0)AND
              (Buffer check 0=TRUE)))
      THEN discard_cell(P_cell)
      IF (end of frame(P_cell))=FALSE
        THEN FPD_flag=TRUE
      ELSE append_cell(P_cell)

    IF (subsequent cell of frame) //e.g. Current_frame_length>0
      THEN IF (end of frame(P_cell))
        THEN append_cell(P_cell)
      ELSE IF ((Logical queue length≥S_PPD_0-1)OR
                ((Logical queue length>S_EPD_0)AND
                 (Buffer check 0=TRUE))OR
                (Current_frame_length>MFS-1))
        THEN discard_cell(P_cell)
        IF (remove last frame)
          THEN FPD_flag=TRUE
        ELSE PPD_flag=TRUE
      ELSE append_cell(P_cell)
```





3/3

FIG 2B

```
IF (CLP=1)
  IF (first cell of frame)
    //comment: marked frame
    THEN IF (Logical queue length ≥ S PPD_1) OR
      ((Logical queue length > S EPD_1) AND
      (Buffer check 1 = TRUE))
      THEN discard_cell(P_cell)
      IF end of frame(P_cell) = FALSE
        THEN FPD_flag = TRUE
      ELSE append_cell(P_cell)

    IF (subsequent cell of frame) //e.g. Current_frame_length > 0
      THEN IF end of frame(P_cell)
        THEN append_cell(P_cell)
      ELSE IF (Logical queue length ≥ S PPD_1-1) OR
        ((Logical queue length > S EPD_1) AND
        (Buffer check 1 = TRUE)) OR
        (Current_frame_length > MFS-1)
        THEN discard_cell(P_cell)
        IF remove_last_frame
          THEN FPD_flag = TRUE
        ELSE PPD_flag = TRUE
      ELSE append_cell(P_cell)
```